



ICS 621: Analysis of Algorithms

Prof. Nodari Sitchinava



Dynamic Programming

Dynamic Programming (DP)

Recursive Backtracking, Pruned with a Lookup (Memo) Table

Dynamic Programming (DP)

Recursive Backtracking, Pruned with a Lookup (Memo) Table

(Faster if there are overlapping subproblems)

Example: Subset Sum

Problem (Subset Sum). *Given a set S of $1 \leq n \leq 20$ integers and a positive integer x , is there a subset of S that sums to x ?*

$$S = \{17, 5, 7, 15, 3, 8\} \quad x = 16$$

Example: Subset Sum

Problem (Subset Sum). *Given a set S of $1 \leq n \leq 20$ integers and a positive integer x , is there a subset of S that sums to x ?*

$$S = \{17, 5, 7, 15, 3, 8\} \quad x = 16$$

Solution: Generate all possible subsets, add up the elements of each subset and check if the sum equals x

Example: Subset Sum

Problem (Subset Sum). *Given a set S of $1 \leq n \leq 20$ integers and a positive integer x , is there a subset of S that sums to x ?*

$$S = \{17, 5, 7, 15, 3, 8\} \quad x = 16$$
$$0 \quad 1 \quad 0 \quad 0 \quad 1 \quad 1$$

Solution: Generate all possible subsets, add up the elements of each subset and check if the sum equals x

Example: Subset Sum

Problem (Subset Sum). *Given a set S of $1 \leq n \leq 20$ integers and a positive integer x , is there a subset of S that sums to x ?*

$$S = \{17, 5, 7, 15, 3, 8\} \quad x = 16$$
$$0 \ 1 \ 0 \ 0 \ 1 \ 1$$

Solution: Generate all possible subsets, add up the elements of each subset and check if the sum equals x

```
for (i = 0; i < 2^n; i++) {           // i-th subset out of 2^n
    sum = 0;
    for (int j = 0; j < n; j++)
        if (i & (1 << j))           // is j-th bit set in i?
            sum += S[j]             // j is part of the subset
    if (sum == x) return true;      // or could return i
}
return false;
```

Example: Subset Sum

Problem (Subset Sum). *Given a set S of $1 \leq n \leq 20$ integers and a positive integer x , is there a subset of S that sums to x ?*

$$S = \{17, 5, 7, 15, 3, 8\} \quad x = 16$$

0 1 0 0 1 1 ← $i = 19$

Solution: Generate all possible subsets, add up the elements of each subset and check if the sum equals x

```
for (i = 0; i < 2^n; i++) {           // i-th subset out of 2^n
    sum = 0;
    for (int j = 0; j < n; j++)
        if (i & (1 << j))           // is j-th bit set in i?
            sum += S[j]              // j is part of the subset
    if (sum == x) return true;       // or could return i
}
return false;
```


Subset Sum: Recursive Solution

Subset Sum: Recursive Solution

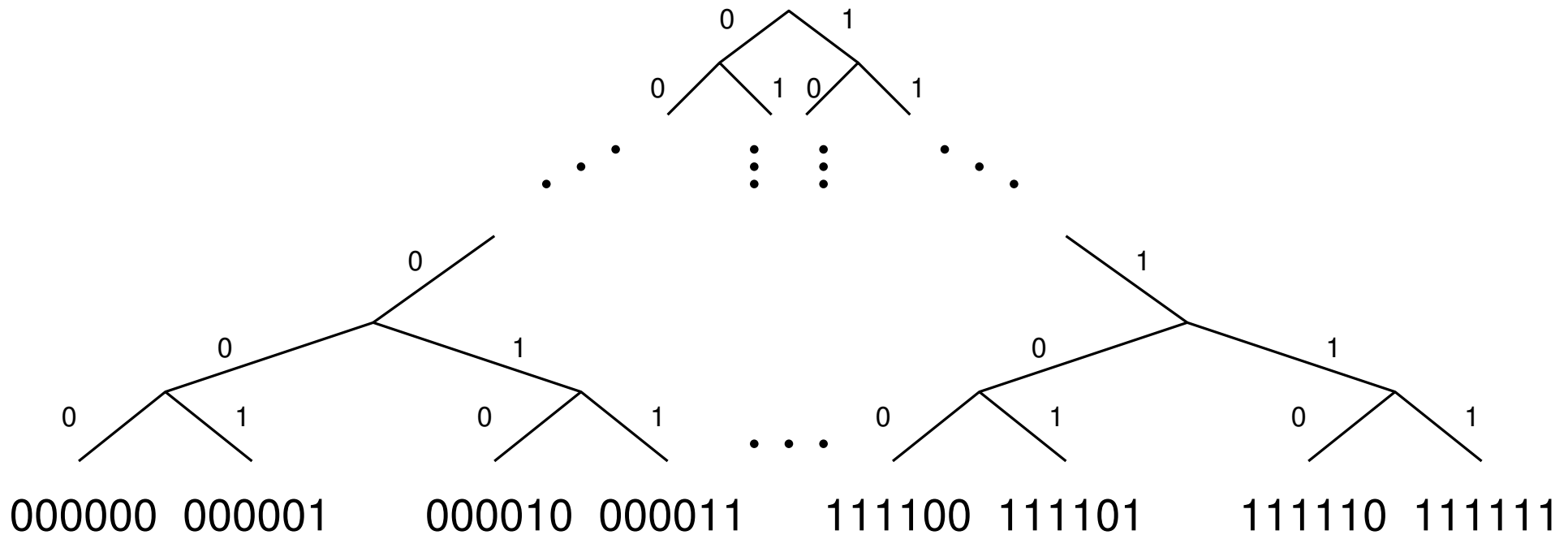
Top-down Solution: Prune search space as you generate partial solutions

$$S = \{17, 5, 7, 15, 3, 8\} \quad x = 16$$
$$0 \quad 1 \quad 0 \quad 0 \quad 1 \quad 1$$

Subset Sum: Recursive Solution

Top-down Solution: Prune search space as you generate partial solutions

$$S = \{17, 5, 7, 15, 3, 8\} \quad x = 16$$
$$0 \ 1 \ 0 \ 0 \ 1 \ 1$$



Subset Sum: Recursive Solution

Subset Sum: Recursive Solution

```
int S[20] = {...}; int x = ...;    // initialize S & x
```

```
// returns true iff exists subset within S[i:n]
```

```
// that adds up to x
```

```
SubsetSum(S[i:n], x):
```

```
else
```

```
    bool Si_notSelected = SubsetSum(S[i+1:n], x);
```

```
    bool Si_selected = SubsetSum(S[i+1:n], x-S[i]);
```

```
    return (Si_notSelected or Si_selected);
```

Subset Sum: Recursive Solution

```
int S[20] = {...}; int x = ...;    // initialize S & x

// returns true iff exists subset within S[i:n]
// that adds up to x
SubsetSum(S[i:n], x):
    if (x < 0 or i > n) return false;
    else if (x == 0)    return true;
    else
        bool Si_notSelected = SubsetSum(S[i+1:n], x);
        bool Si_selected = SubsetSum(S[i+1:n], x-S[i]);
        return (Si_notSelected or Si_selected);
```

Subset Sum: Recursive Solution

```
int S[20] = {...}; int x = ...;    // initialize S & x

// returns true iff exists subset within S[i:n]
// that adds up to x
SubsetSum(S[i:n], x):
    if (x < 0 or i > n) return false;
    else if (x == 0) return true;
    else
        bool Si_notSelected = SubsetSum(S[i+1:n], x);
        bool Si_selected = SubsetSum(S[i+1:n], x-S[i]);
        return (Si_notSelected or Si_selected);

main() {
    return SubsetSum(S[1:n], x);
}
```

Subset Sum: Recursive Solution

```
int S[20] = {...}; int x = ...;    // initialize S & x

// returns true iff exists subset within S[i:n]
// that adds up to x
SubsetSum(S[i:n], x):
    if (x < 0 or i > n) return false;
    else if (x == 0)    return true;
    else
        return SubsetSum(S[i+1:n], x) or    // S[i] not selected
               SubsetSum(S[i+1:n], x-S[i]); // S[i] selected

main() {
    return SubsetSum(S[1:n], x);
}
```


Subset Sum: Recursive Solution

```
int S[20] = {...}; int x = ...;    // initialize S & x

// returns true iff exists subset within S[i:n]
// that adds up to x
SubsetSum(i, x):
    if (x < 0 or i > n) return false;
    else if (x == 0)     return true;
    else
        return SubsetSum(i+1, x) or           // S[i] not selected
               SubsetSum(i+1, x-S[i]);       // S[i] selected

main() {
    return SubsetSum(1, x);
}
```

Subset Sum: Recursive Solution

```
int S[20] = {...}; int x = ...;    // initialize S & x

// returns true iff exists subset within S[i:n]
// that adds up to x
SubsetSum(i, x):
    if (x < 0 or i > n) return false;
    else if (x == 0)    return true;
    else
        return SubsetSum(i+1, x) or           // S[i] not selected
               SubsetSum(i+1, x-S[i]);       // S[i] selected

main() {
    return SubsetSum(1, x);
}
```

SS[i][x]

*SS[i+1][x] or
SS[i+1][x-S[i]]*

Subset Sum: Dynamic Programming

```
int S[20] = {...}; int x = ...;    // initialize S & x

// returns true iff exists subset within S[i:n]
// that adds up to x
SubsetSum(i, x):
    if (x < 0 or i > n) return SS[i][x] = false;
    else if (x == 0) return SS[i][x] = true;
    else if (SS[i][x] != UNDEFINED) return SS[i][x];
    else
        return SS[i][x] = SubsetSum(i+1, x) or
                SubsetSum(i+1, x-S[i]);

main() {
    return SubsetSum(1, x);
}
```

Subset Sum: Dynamic Programming

```
int S[20] = {...}; int x = ...;    // initialize S & x
int SS[20][MAX_X]; memset(SS, UNDEFINED, sizeof(SS));

// returns true iff exists subset within S[i:n]
// that adds up to x
SubsetSum(i, x):
    if (x < 0 or i > n) return SS[i][x] = false;
    else if (x == 0) return SS[i][x] = true;
    else if (SS[i][x] != UNDEFINED) return SS[i][x];
    else
        return SS[i][x] = SubsetSum(i+1, x) or
            SubsetSum(i+1, x-S[i]);

main() {
    return SubsetSum(1, x);
}
```

0-1 Knapsack

Problem (0-1 Knapsack). *Given a set S of n items, each with its own value V_i and weight W_i for all $1 \leq i \leq n$ and a maximum knapsack capacity C , compute the maximum value of the items that you can carry. You cannot take fractions of items.*

0-1 Knapsack

Problem (0-1 Knapsack). *Given a set S of n items, each with its own value V_i and weight W_i for all $1 \leq i \leq n$ and a maximum knapsack capacity C , compute the maximum value of the items that you can carry. You cannot take fractions of items.*

- Optimization version of Subset Sum

0-1 Knapsack

Problem (0-1 Knapsack). *Given a set S of n items, each with its own value V_i and weight W_i for all $1 \leq i \leq n$ and a maximum knapsack capacity C , compute the maximum value of the items that you can carry. You cannot take fractions of items.*

- Optimization version of Subset Sum

Example:

$$\{(V_i, W_i)\} = \{(10, 17), (5, 7), (3, 8), (9, 15)\} \quad C = 16$$

0-1 Knapsack: Recursive Solution

$$\{(V_i, W_i)\} = \{(10, 17), (5, 7), (3, 8), (9, 15)\} \quad C = 16$$

0-1 Knapsack: Recursive Solution

$$\{(V_i, W_i)\} = \{(10, 17), (5, 7), (3, 8), (9, 15)\} \quad C = 16$$

$\text{max } V(i, C)$ returns the maximum value among items $S[i : n]$ with remaining knapsack capacity of C

0-1 Knapsack: Recursive Solution

$$\{(V_i, W_i)\} = \{(10, 17), (5, 7), (3, 8), (9, 15)\} \quad C = 16$$

$\max V(i, C)$ returns the maximum value among items $S[i : n]$ with remaining knapsack capacity of C

$$\max V(i, C) = \begin{cases} 0 & \text{if } i > n \\ 0 & \text{if } C \leq 0 \\ \max V(i + 1, C) & \text{if } W_i > C \\ \max \left\{ \begin{array}{l} \max V(i + 1, C) \\ V_i + \max V(i + 1, C - W_i) \end{array} \right\} & \text{if } W_i \leq C \end{cases}$$

0-1 Knapsack: Recursive Solution

$$\max V(i, C) = \begin{cases} 0 & \text{if } i > n \\ 0 & \text{if } C \leq 0 \\ \max V(i+1, C) & \text{if } W_i > C \\ \max \left\{ \begin{array}{l} \max V(i+1, C) \\ V_i + \max V(i+1, C - W_i) \end{array} \right\} & \text{if } W_i \leq C \end{cases}$$

0-1 Knapsack: Recursive Solution

$$\max V(i, C) = \begin{cases} 0 & \text{if } i > n \\ 0 & \text{if } C \leq 0 \\ \max V(i+1, C) & \text{if } W_i > C \\ \max \left\{ \begin{array}{l} \max V(i+1, C) \\ V_i + \max V(i+1, C - W_i) \end{array} \right\} & \text{if } W_i \leq C \end{cases}$$

```
maxV(i,C) {
    if (i > n || C <= 0) return 0;

    if (W[i] > C) //can't take i-th item
        return maxV(i+1, C);
    return max(maxV(i+1, C), //don't take i-th item
               V[i]+maxV(i+1, C-W[i])); // take i-th item
}
```

0-1 Knapsack: Recursive Solution

$$\max V(i, C) = \begin{cases} 0 & \text{if } i > n \\ 0 & \text{if } C \leq 0 \\ \max V(i+1, C) & \text{if } W_i > C \\ \max \left\{ \begin{array}{l} \max V(i+1, C) \\ V_i + \max V(i+1, C - W_i) \end{array} \right\} & \text{if } W_i \leq C \end{cases}$$

```
maxV(i,C) {
    if (i > n || C <= 0) return 0;

    if (W[i] > C) //can't take i-th item
        return maxV(i+1, C);
    return max(maxV(i+1, C), //don't take i-th item
               V[i]+maxV(i+1, C-W[i])); // take i-th item
}
main() {
    return maxV(1, C);
}
```

0-1 Knapsack: DP solution

$$\text{M}[i][C] \quad \max V(i, C) = \begin{cases} 0 & \text{if } i > n \\ 0 & \text{if } C \leq 0 \\ \max V(i+1, C) & \text{if } W_i > C \\ \max \left\{ \begin{array}{l} \max V(i+1, C) \\ V_i + \max V(i+1, C - W_i) \end{array} \right\} & \text{if } W_i \leq C \end{cases}$$

```
maxV(i,C) {
  if (i > n || C <= 0) return 0;

  if (W[i] > C) //can't take i-th item
    return maxV(i+1, C);
  return max(maxV(i+1, C), //don't take i-th item
            V[i]+maxV(i+1, C-W[i])); // take i-th item
}
main() {
  return maxV(1, C);
}
```

Diagram annotations:

- Red arrow from $\text{M}[i][C]$ to `maxV(i,C)`
- Red arrow from $\text{M}[i+1][C]$ to `maxV(i+1, C)` (in the `if (W[i] > C)` branch)
- Red arrow from $\text{M}[i+1][C]$ to `maxV(i+1, C)` (in the `return max(...)` branch)
- Red arrow from $\text{M}[i+1][C-W[i]]$ to `maxV(i+1, C-W[i])` (in the `return max(...)` branch)

0-1 Knapsack: DP solution

$$\max V(i, C) = \begin{cases} 0 & \text{if } i > n \\ 0 & \text{if } C \leq 0 \\ \max V(i+1, C) & \text{if } W_i > C \\ \max \left\{ \begin{array}{l} \max V(i+1, C) \\ V_i + \max V(i+1, C - W_i) \end{array} \right\} & \text{if } W_i \leq C \end{cases}$$

```
maxV(i,C) {
    if (i > n || C <= 0) return 0;

    if (W[i] > C) //can't take i-th item
        return maxV(i+1, C);
    return max(maxV(i+1, C), //don't take i-th item
               V[i]+maxV(i+1, C-W[i])); // take i-th item
}
main() {
    return maxV(1, C);
}
```

0-1 Knapsack: DP solution

$$\max V(i, C) = \begin{cases} 0 & \text{if } i > n \\ 0 & \text{if } C \leq 0 \\ \max V(i+1, C) & \text{if } W_i > C \\ \max \left\{ \begin{array}{l} \max V(i+1, C) \\ V_i + \max V(i+1, C - W_i) \end{array} \right\} & \text{if } W_i \leq C \end{cases}$$

```
maxV(i,C) {
  if (i > n || C <= 0) return 0;
  if (M[i][C] != UNDEFINED) return M[i, C];
  if (W[i] > C) //can't take i-th item
    return M[i][C]=maxV(i+1, C);
  return M[i][C]=max(maxV(i+1, C), //don't take i-th item
                    V[i]+maxV(i+1, C-W[i])); // take i-th item
}
main() {
  return maxV(1, C);
}
```


0-1 Knapsack: DP solution

$$\max V(i, C) = \begin{cases} 0 & \text{if } i > n \\ 0 & \text{if } C \leq 0 \\ \max V(i+1, C) & \text{if } W_i > C \\ \max \left\{ \begin{array}{l} \max V(i+1, C) \\ V_i + \max V(i+1, C - W_i) \end{array} \right\} & \text{if } W_i \leq C \end{cases}$$

```
int M[maxN+1][maxC];
maxV(i,C) {
    if (i > n || C <= 0) return 0;
    if (M[i][C] != UNDEFINED) return M[i, C];
    if (W[i] > C) //can't take i-th item
        return M[i][C]=maxV(i+1, C);
    return M[i][C]=max(maxV(i+1, C), //don't take i-th item
                      V[i]+maxV(i+1, C-W[i])); // take i-th item
}
main() { memset(M, UNDEFINED, sizeof(M));
        return maxV(1, C);
}
```

Longest Increasing Subsequence (LIS)

Problem. *Given a sequence $A[1\dots n]$, determine the length of its longest subsequence (not necessarily contiguous) that is in **increasing** order.*

Longest Increasing Subsequence (LIS)

Problem. *Given a sequence $A[1\dots n]$, determine the length of its longest subsequence (not necessarily contiguous) that is in **increasing** order.*

Example: $A = \{-7, 10, 9, 2, 3, 8, 8, 1\}$.

Solution: LIS = 4: $\{-7, 2, 3, 8\}$

Longest Increasing Subsequence (LIS)

Problem. *Given a sequence $A[1\dots n]$, determine the length of its longest subsequence (not necessarily contiguous) that is in **increasing** order.*

Example: $A = \{-7, 10, 9, 2, 3, 8, 8, 1\}$.

Solution: LIS = 4: $\{-7, 2, 3, 8\}$

Hint 1: LIS(i) returns the size of the longest increasing subsequence that **terminates** on $A[i]$.

Longest Increasing Subsequence (LIS)

Problem. *Given a sequence $A[1\dots n]$, determine the length of its longest subsequence (not necessarily contiguous) that is in **increasing** order.*

Example: $A = \{-7, 10, 9, 2, 3, 8, 8, 1\}$.

Solution: LIS = 4: $\{-7, 2, 3, 8\}$

Hint 1: LIS(i) returns the size of the longest increasing subsequence that **terminates** on $A[i]$.

Hint 2: When deciding whether to add $A[i]$, find the longest subsequence in $A[1 : i - 1]$ that allows adding $A[i]$.

LIS: Recursive Solution

LIS: Recursive Solution

$$A = \{-7, 10, 9, 2, 3, 8, 8, 1\}$$

$$LIS(i) = \begin{cases} 1 & \text{if } i = 1 \\ \max \left\{ \begin{array}{l} 1 \\ LIS(1) + 1 \quad \text{if } A[i] > A[1] \\ LIS(2) + 1 \quad \text{if } A[i] > A[2] \\ LIS(3) + 1 \quad \text{if } A[i] > A[3] \\ \dots \\ LIS(i-1) + 1 \quad \text{if } A[i] > A[i-1] \end{array} \right\} & \text{if } i > 1 \end{cases}$$

LIS: Recursive Solution

$$A = \{-7, 10, 9, 2, 3, 8, 8, 1\}$$

$$\text{LIS}(i) = \begin{cases} 1 & \text{if } i = 1 \\ \max \left\{ \begin{array}{l} 1 \\ \text{LIS}(1) + 1 \quad \text{if } A[i] > A[1] \\ \text{LIS}(2) + 1 \quad \text{if } A[i] > A[2] \\ \text{LIS}(3) + 1 \quad \text{if } A[i] > A[3] \\ \dots \\ \text{LIS}(i-1) + 1 \quad \text{if } A[i] > A[i-1] \end{array} \right\} & \text{if } i > 1 \end{cases}$$

```
if (i == 1) return 1;
best = 1; // LIS = { A[i] }
for (int j = 1; j < i; j++)
    if (A[i] > A[j]) {
        current = LIS(j) + 1;
        if (best < current)
            best = current;
    }
return best;
```


LIS: Recursive Solution

$$A = \{-7, 10, 9, 2, 3, 8, 8, 1\}$$

$$\text{LIS}(i) = \begin{cases} 1 & \text{if } i = 1 \\ \max \begin{cases} 1 & \text{if } A[i] > A[1] \\ \text{LIS}(1) + 1 & \text{if } A[i] > A[2] \\ \text{LIS}(2) + 1 & \text{if } A[i] > A[3] \\ \dots \\ \text{LIS}(i-1) + 1 & \text{if } A[i] > A[i-1] \end{cases} & \text{if } i > 1 \end{cases}$$

```
if (i == 1) return 1;
best = 1; // LIS = { A[i] }
for (int j = 1; j < i; j++)
    if (A[i] > A[j]) {
        current = LIS(j) + 1;
        if (best < current)
            best = current;
    }
return best;
```

```
main()
    best = 0;
    for (i = 1; i <= n; i++) {
        current = LIS(i);
        if (best < current)
            best = current;
    }
return best;
```

LIS: Recursive Solution

$$A = \{-7, 10, 9, 2, 3, 8, 8, 1\}$$

$$LIS(i) = \begin{cases} 1 & \text{if } i = 1 \\ \max \begin{cases} 1 & \text{if } A[i] > A[1] \\ LIS(1) + 1 & \text{if } A[i] > A[1] \\ LIS(2) + 1 & \text{if } A[i] > A[2] \\ LIS(3) + 1 & \text{if } A[i] > A[3] \\ \dots & \dots \\ LIS(i-1) + 1 & \text{if } A[i] > A[i-1] \end{cases} & \text{if } i > 1 \end{cases}$$

```
if (L[i] != UNDEFINED) return L[i];
```

```
if (i == 1) return L[i] = 1;
```

```
best = 1; // LIS = { A[i] }
```

```
for (int j = 1; j < i; j++)
```

```
    if (A[i] > A[j]) {
```

```
        current = LIS(j) + 1;
```

```
        if (best < current)
```

```
            best = current;
```

```
    }
```

```
return L[i] = best;
```

```
main()
```

```
    best = 0;
```

```
    for (i = 1; i <= n; i++) {
```

```
        current = LIS(i);
```

```
        if (best < current)
```

```
            best = current;
```

```
    }
```

```
return best;
```

Bottom-up DP

Bottom-up DP

Iterative DP (no recursion)

Example: Subset Sum

Problem (Subset Sum). *Given a set S of $1 \leq n \leq 20$ integers and a positive integer x , is there a subset of S that sums to x ?*

$$S = \{17, 5, 7, 15, 3, 8\} \quad x = 16$$

Example: Subset Sum

Problem (Subset Sum). *Given a set S of $1 \leq n \leq 20$ integers and a positive integer x , is there a subset of S that sums to x ?*

$$S = \{17, 5, 7, 15, 3, 8\} \quad x = 16$$
$$0 \quad 1 \quad 0 \quad 0 \quad 1 \quad 1$$

Example: Subset Sum

Problem (Subset Sum). *Given a set S of $1 \leq n \leq 20$ integers and a positive integer x , is there a subset of S that sums to x ?*

$$S = \{17, 5, 7, 15, 3, 8\} \quad x = 16$$
$$0 \quad 1 \quad 0 \quad 0 \quad 1 \quad 1$$

```
int S[20] = {...}; int x = ...;    // initialize S & x
int SS[20][MAX_X]; memset(SS, UNDEFINED, sizeof(SS));
// returns true iff exists subset within S[i:n]
// that adds up to x
SubsetSum(i, x):
    if (x < 0 or i > n) return S[i][x] = false;
    else if (x == 0)     return S[i][x] = true;
    else if (SS[i][x] != UNDEFINED) return SS[i][x];
    else
        return SS[i][x] = SubsetSum(i+1, x) or SubsetSum(i+1, x-S[i]);

main() {
    return SubsetSum(0, x);
}
```

Example: Subset Sum

```
int S[20] = {...}; int x = ...;    // initialize S & x
int SS[20][MAX_X]; memset(SS, UNDEFINED, sizeof(SS));
// returns true iff exists subset within S[i:n-1]
// that adds up to x
SubsetSum(i, x):
    if (x < 0 or i > n) return S[i][x] = false;
    else if (x == 0)     return S[i][x] = true;
    else if (SS[i][x] != UNDEFINED) return SS[i][x];
    else
        return SS[i][x] = SubsetSum(i+1, x) or SubsetSum(i+1, x-S[i]);
main() {
    return SubsetSum(0, x);
}
```

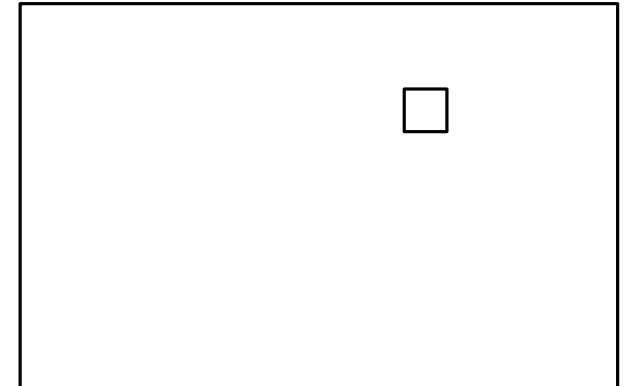

Example: Subset Sum

```
int S[20] = {...}; int x = ...;    // initialize S & x
int SS[20][MAX_X]; memset(SS, UNDEFINED, sizeof(SS));
// returns true iff exists subset within S[i:n-1]
// that adds up to x
SubsetSum(i, x):
    if (x < 0 or i > n) return S[i][x] = false;
    else if (x == 0)     return S[i][x] = true;
    else if (SS[i][x] != UNDEFINED) return SS[i][x];
    else
        return SS[i][x] = SubsetSum(i+1, x) or SubsetSum(i+1, x-S[i]);
main() {
    return SubsetSum(0, x);
}
```

SS

x

i



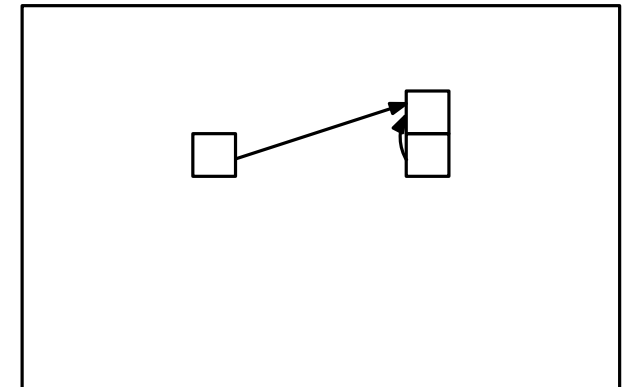
Example: Subset Sum

```
int S[20] = {...}; int x = ...;    // initialize S & x
int SS[20][MAX_X]; memset(SS, UNDEFINED, sizeof(SS));
// returns true iff exists subset within S[i:n-1]
// that adds up to x
SubsetSum(i, x):
    if (x < 0 or i > n) return S[i][x] = false;
    else if (x == 0)     return S[i][x] = true;
    else if (SS[i][x] != UNDEFINED) return SS[i][x];
    else
        return SS[i][x] = SubsetSum(i+1, x) or SubsetSum(i+1, x-S[i]);
main() {
    return SubsetSum(0, x);
}
```

SS

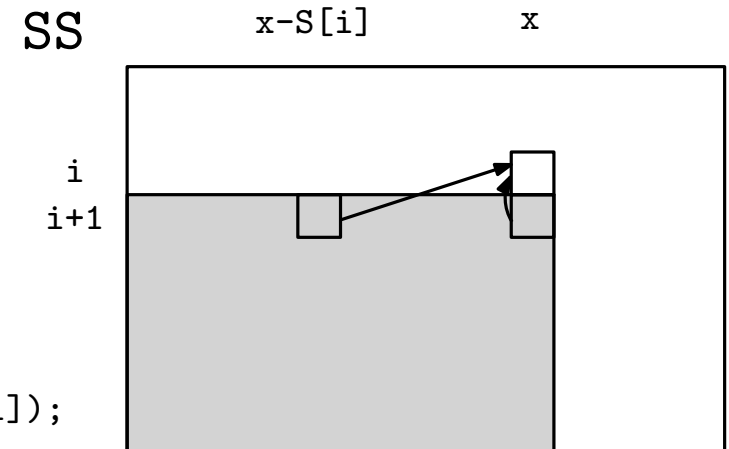
$x - S[i]$

x



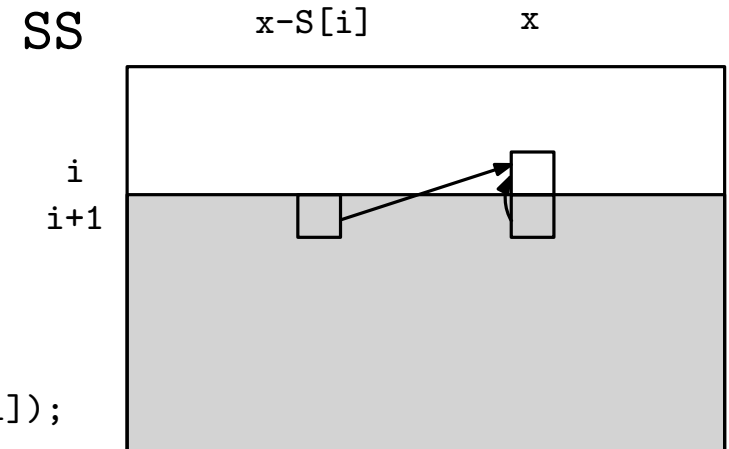
Example: Subset Sum

```
int S[20] = {...}; int x = ...;    // initialize S & x
int SS[20][MAX_X]; memset(SS, UNDEFINED, sizeof(SS));
// returns true iff exists subset within S[i:n-1]
// that adds up to x
SubsetSum(i, x):
    if (x < 0 or i > n) return S[i][x] = false;
    else if (x == 0)     return S[i][x] = true;
    else if (SS[i][x] != UNDEFINED) return SS[i][x];
    else
        return SS[i][x] = SubsetSum(i+1, x) or SubsetSum(i+1, x-S[i]);
main() {
    return SubsetSum(0, x);
}
```



Example: Subset Sum

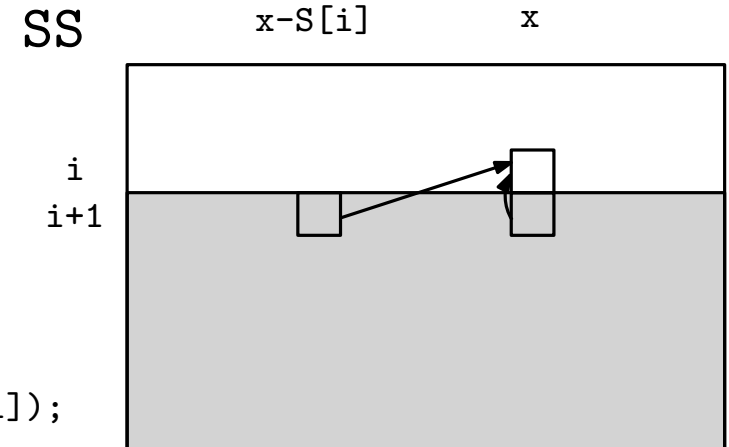
```
int S[20] = {...}; int x = ...;    // initialize S & x
int SS[20][MAX_X]; memset(SS, UNDEFINED, sizeof(SS));
// returns true iff exists subset within S[i:n-1]
// that adds up to x
SubsetSum(i, x):
    if (x < 0 or i > n) return S[i][x] = false;
    else if (x == 0)     return S[i][x] = true;
    else if (SS[i][x] != UNDEFINED) return SS[i][x];
    else
        return SS[i][x] = SubsetSum(i+1, x) or SubsetSum(i+1, x-S[i]);
main() {
    return SubsetSum(0, x);
}
```



Example: Subset Sum

```
int S[20] = {...}; int x = ...;    // initialize S & x
int SS[20][MAX_X]; memset(SS, UNDEFINED, sizeof(SS));
// returns true iff exists subset within S[i:n-1]
// that adds up to x
SubsetSum(i, x):
    if (x < 0 or i > n) return S[i][x] = false;
    else if (x == 0)     return S[i][x] = true;
    else if (SS[i][x] != UNDEFINED) return SS[i][x];
    else
        return SS[i][x] = SubsetSum(i+1, x) or SubsetSum(i+1, x-S[i]);
main() {
    return SubsetSum(0, x);
}

int S[20] = {...}; int x = ...;    // initialize S & x
int SS[20+1][MAX_X]; memset(SS, false, sizeof(SS));
// returns true iff exists subset within S[i:n]
// that adds up to x
main():
    for (i = 19; i >=0; i--)
        SS[i,0] = true;
    for (i = 19; i >=0; i--)
        for (j = 1; j < MAX_X; j++)
            SS[i,j] = SS[i+1][j] or SS[i+1][j-S[i]]
    return SS[0][x];
```

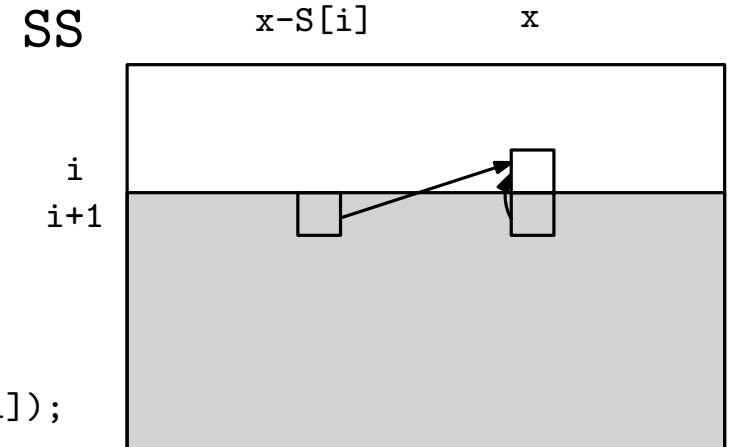


Example: Subset Sum

```
int S[20] = {...}; int x = ...;    // initialize S & x
int SS[20][MAX_X]; memset(SS, UNDEFINED, sizeof(SS));
// returns true iff exists subset within S[i:n-1]
// that adds up to x
SubsetSum(i, x):
    if (x < 0 or i > n) return S[i][x] = false;
    else if (x == 0)     return S[i][x] = true;
    else if (SS[i][x] != UNDEFINED) return SS[i][x];
    else
        return SS[i][x] = SubsetSum(i+1, x) or SubsetSum(i+1, x-S[i]);
main() {
    return SubsetSum(0, x);
}
```

```
int S[20] = {...}; int x = ...;    // initialize S & x
int SS[20+1][MAX_X]; memset(SS, false, sizeof(SS));
// returns true iff exists subset within S[i:n]
// that adds up to x
main():
    for (i = 19; i >=0; i--)
        SS[i,0] = true;
    for (i = 19; i >=0; i--)
        for (j = 1; j < MAX_X; j++)
            SS[i,j] = SS[i+1][j] or SS[i+1][j-S[i]]
    return SS[0][x];
```

Can also fill it out in ascending order of i , by looking at subproblems $S[0:i]$, instead of $S[i:n-1]$



0-1 Knapsack

Problem (0-1 Knapsack). *Given a set S of n items, each with its own value V_i and weight W_i for all $1 \leq i \leq n$ and a maximum knapsack capacity C , compute the maximum value of the items that you can carry. You cannot take fractions of items.*

0-1 Knapsack

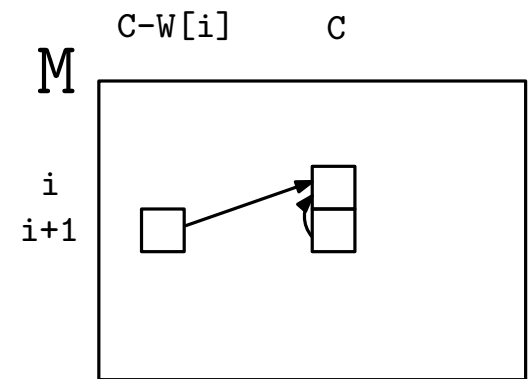
Problem (0-1 Knapsack). *Given a set S of n items, each with its own value V_i and weight W_i for all $1 \leq i \leq n$ and a maximum knapsack capacity C , compute the maximum value of the items that you can carry. You cannot take fractions of items.*

```
int M[maxN+1][maxC];
maxV(i,C) {
    if (i > n || C <= 0) return 0;
    if (M[i][C] != UNDEFINED) return M[i, C];
    if (W[i] > C)
        return M[i][C]=maxV(i+1, C);
    return M[i][C]=max(maxV(i+1, C),
                      V[i]+maxV(i+1, C-W[i]));
}
main() { memset(M, UNDEFINED, sizeof(M));
        return maxV(1, C);
}
```


0-1 Knapsack

Problem (0-1 Knapsack). *Given a set S of n items, each with its own value V_i and weight W_i for all $1 \leq i \leq n$ and a maximum knapsack capacity C , compute the maximum value of the items that you can carry. You cannot take fractions of items.*

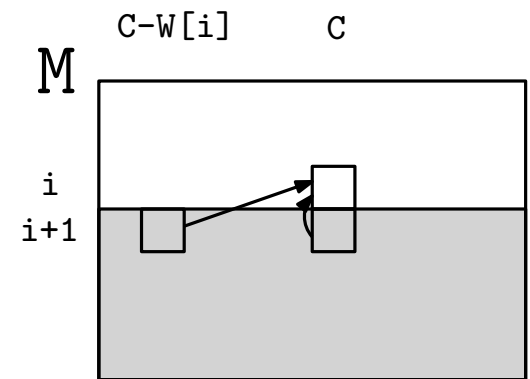
```
int M[maxN+1][maxC];
maxV(i,C) {
    if (i > n || C <= 0) return 0;
    if (M[i][C] != UNDEFINED) return M[i, C];
    if (W[i] > C)
        return M[i][C]=maxV(i+1, C);
    return M[i][C]=max(maxV(i+1, C),
                       V[i]+maxV(i+1, C-W[i]));
}
main() { memset(M, UNDEFINED, sizeof(M));
        return maxV(1, C);
}
```



0-1 Knapsack

Problem (0-1 Knapsack). *Given a set S of n items, each with its own value V_i and weight W_i for all $1 \leq i \leq n$ and a maximum knapsack capacity C , compute the maximum value of the items that you can carry. You cannot take fractions of items.*

```
int M[maxN+1][maxC];
maxV(i,C) {
    if (i > n || C <= 0) return 0;
    if (M[i][C] != UNDEFINED) return M[i, C];
    if (W[i] > C)
        return M[i][C]=maxV(i+1, C);
    return M[i][C]=max(maxV(i+1, C),
                       V[i]+maxV(i+1, C-W[i]));
}
main() { memset(M, UNDEFINED, sizeof(M));
         return maxV(1, C);
}
```



Why Bottom-up DP?

Why Bottom-up DP?

Cons:

- Extra work if recursion is already defined
- Less intuitive
- Might use extra memory (all memo entries must be filled)

Why Bottom-up DP?

Cons:

- Extra work if recursion is already defined
- Less intuitive
- Might use extra memory (all memo entries must be filled)

Pros:

- A bit faster (no recursive overhead)
- Easier to analyze running time

Why Bottom-up DP?

Cons:

- Extra work if recursion is already defined
- Less intuitive
- Might use extra memory (all memo entries must be filled)

Pros:

- A bit faster (no recursive overhead)
- Easier to analyze running time
- Sometimes top-down recursion is harder (or impossible) to define

Example

Problem. *In a football game, after every scoring play, the cheerleaders do as many jumps as the total number of points on the scoreboard. For example, if the team first scored a touchdown (7 pts), then a field goal (3 pts), then a safety (2 pts), the cheerleaders did $7 + 10 + 12 = 29$ total jumps. Given the number n of total jumps, compute the largest possible number of points scored in the game?*

Example

Problem. *In a football game, after every scoring play, the cheerleaders do as many jumps as the total number of points on the scoreboard. For example, if the team first scored a touchdown (7 pts), then a field goal (3 pts), then a safety (2 pts), the cheerleaders did $7 + 10 + 12 = 29$ total jumps. Given the number n of total jumps, compute the largest possible number of points scored in the game?*

You may assume the possible points are given as a set of S of m positive integers, with the largest value at most 20. For example, in regular football rules, $m = 5$ and $S = \{2, 3, 6, 7, 8\}$.

Recursive Solution

Recursive Solution

Let $P(n)$ define the maximum number of points for n total jumps.
What is the recursive definition of $P(n)$?

Hint: Try all possible values for the last score and take the maximum

Recursive Solution

Let $P(n)$ define the maximum number of points for n total jumps. What is the recursive definition of $P(n)$?

Hint: Try all possible values for the last score and take the maximum

$$P(n) = \max \left\{ \begin{array}{l} P(n - S[0]) + S[0] \\ P(n - S[1]) + S[1] \\ P(n - S[2]) + S[2] \\ \dots \\ P(n - S[m - 1]) + S[m - 1] \end{array} \right\} ?$$

Recursive Solution

Let $P(n)$ define the maximum number of points for n total jumps. What is the recursive definition of $P(n)$?

Hint: Try all possible values for the last score and take the maximum

$$P(n) = \max \left\{ \begin{array}{l} P(n - S[0]) + S[0] \\ P(n - S[1]) + S[1] \\ P(n - S[2]) + S[2] \\ \dots \\ P(n - S[m - 1]) + S[m - 1] \end{array} \right\} ?$$

In the previous example:

- Points scored: 7, 3, 2
- Total jumps = 7 + 10 + 12 = 29
- $P(29) = P(29 - 2) + 2$?

Recursive Solution

Let $P(n)$ define the maximum number of points for n total jumps. What is the recursive definition of $P(n)$?

Hint: Try all possible values for the last score and take the maximum

$$P(n) = \max \left\{ \begin{array}{l} P(n - S[0]) + S[0] \\ P(n - S[1]) + S[1] \\ P(n - S[2]) + S[2] \\ \dots \\ P(n - S[m - 1]) + S[m - 1] \end{array} \right\} \quad ?$$

In the previous example:

- Points scored: 7, 3, 2
- Total jumps = $(7 + 10) + 12 = 29$
- $P(29) = P(29 - 2) + 2$?

Recursive Solution

Let $P(n)$ define the maximum number of points for n total jumps. What is the recursive definition of $P(n)$?

Hint: Try all possible values for the last score and take the maximum

$$P(n) = \max \left\{ \begin{array}{l} P(n - S[0]) + S[0] \\ P(n - S[1]) + S[1] \\ P(n - S[2]) + S[2] \\ \dots \\ P(n - S[m - 1]) + S[m - 1] \end{array} \right\} ?$$

In the previous example:

- Points scored: 7, 3, 2
- Total jumps = $(7 + 10) + 12 = 29$
- $P(29) = P(29 - 2) + 2$? $\leftarrow P(29) = P(17) + 2$

Recursive Solution

Let $P(n)$ define the maximum number of points for n total jumps. What is the recursive definition of $P(n)$?

Hint: Try all possible values for the last score and take the maximum

$$P(n) = \max \left\{ \begin{array}{l} P(n - S[0]) + S[0] \\ P(n - S[1]) + S[1] \\ P(n - S[2]) + S[2] \\ \dots \\ P(n - S[m - 1]) + S[m - 1] \end{array} \right\} \quad ?$$

In the previous example:

- Points scored: 7, 3, 2
- Total jumps = $(7 + 10) + 12 = 29$
- $P(29) = P(29 - 2) + 2$?

If given the current score x :

$$P(29) = P(29 - x) + 2$$

← $P(29) = P(17) + 2$

Recursive Solution

Let $P(n)$ define the maximum number of points for n total jumps. What is the recursive definition of $P(n)$?

Hint: Try all possible values for the last score and take the maximum

$$P(n) = \max \left\{ \begin{array}{l} P(n - S[0]) + S[0] \\ P(n - S[1]) + S[1] \\ P(n - S[2]) + S[2] \\ \dots \\ P(n - S[m - 1]) + S[m - 1] \end{array} \right\} ?$$

In the previous example:

- Points scored: 7, 3, 2
- Total jumps = $(7 + 10) + 12 = 29$
- $P(29) = P(29 - 2) + 2$? ← $P(29) = P(17) + 2$

If given the current score x :

$$P(29) = P(29 - x) + 2$$
$$P(n) = P(n - x) + S[i]$$

Recursive Solution

Let $P(n)$ define the maximum number of points for n total jumps.
What is the recursive definition of $P(n)$?

Hint: Try all possible values for the last score and take the maximum

$$P(n, x) = \max \left\{ \begin{array}{l} P(n - x, x - S[0]) + S[0] \\ P(n - x, x - S[1]) + S[1] \\ P(n - x, x - S[2]) + S[2] \\ \dots \\ P(n - x, x - S[m - 1]) + S[m - 1] \end{array} \right\}$$

In the previous example:

- Points scored: 7, 3, 2
- Total jumps = $(7 + 10) + 12 = 29$
- $P(29) = P(29 - 2) + 2$? ← $P(29) = P(17) + 2$

If given the current score x :

$$P(29) = P(29 - x) + 2$$
$$P(n) = P(n - x) + S[i]$$

Recursive Solution

Let $P(n)$ define the maximum number of points for n total jumps.
What is the recursive definition of $P(n)$?

Hint: Try all possible values for the last score and take the maximum

$$x = P(n, x) = \max \left\{ \begin{array}{l} P(n - x, x - S[0]) + S[0] \\ P(n - x, x - S[1]) + S[1] \\ P(n - x, x - S[2]) + S[2] \\ \dots \\ P(n - x, x - S[m - 1]) + S[m - 1] \end{array} \right\}$$

In the previous example:

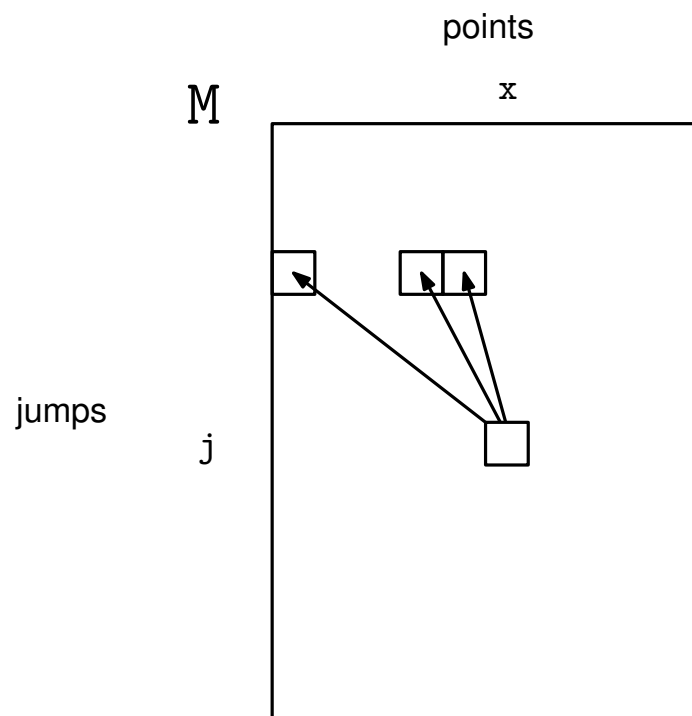
- Points scored: 7, 3, 2
- Total jumps = $(7 + 10) + 12 = 29$
- $P(29) = P(29 - 2) + 2$? ← $P(29) = P(17) + 2$

If given the current score x :

$$P(29) = P(29 - x) + 2$$
$$P(n) = P(n - x) + S[i]$$

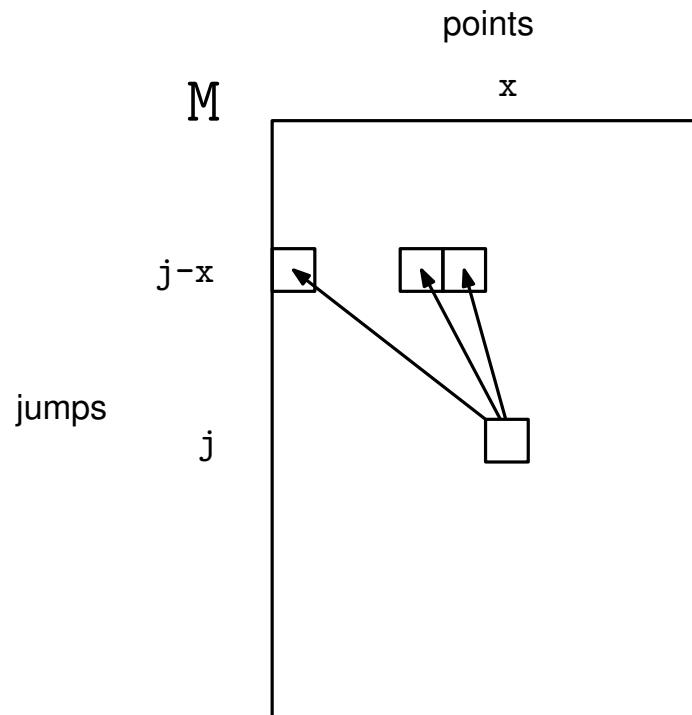
Bottom-up Solution

$$x = P(n, x) = \max \left\{ \begin{array}{l} P(n - x, x - S[0]) + S[0] \\ P(n - x, x - S[1]) + S[1] \\ P(n - x, x - S[2]) + S[2] \\ \dots \\ P(n - x, x - S[m - 1]) + S[m - 1] \end{array} \right\}$$



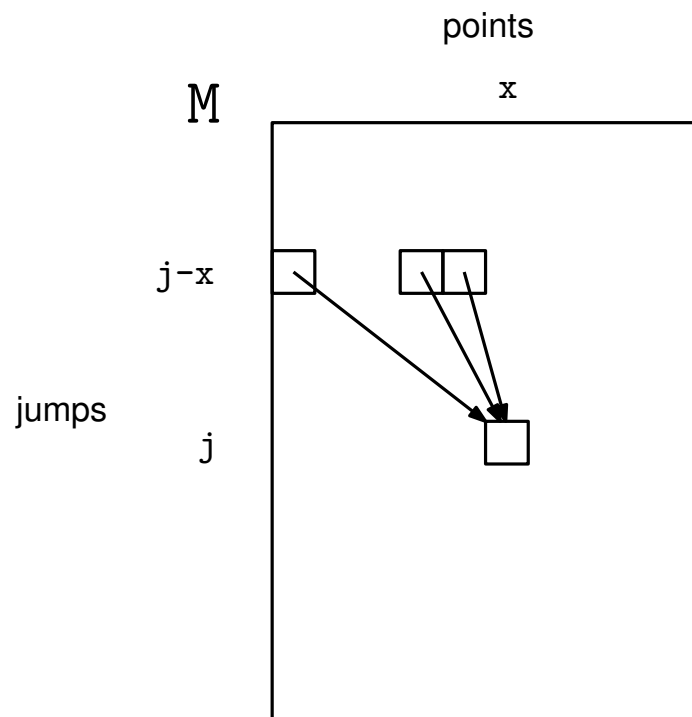
Bottom-up Solution

$$x = P(n, x) = \max \left\{ \begin{array}{l} P(n - x, x - S[0]) + S[0] \\ P(n - x, x - S[1]) + S[1] \\ P(n - x, x - S[2]) + S[2] \\ \dots \\ P(n - x, x - S[m - 1]) + S[m - 1] \end{array} \right\}$$



Bottom-up Solution

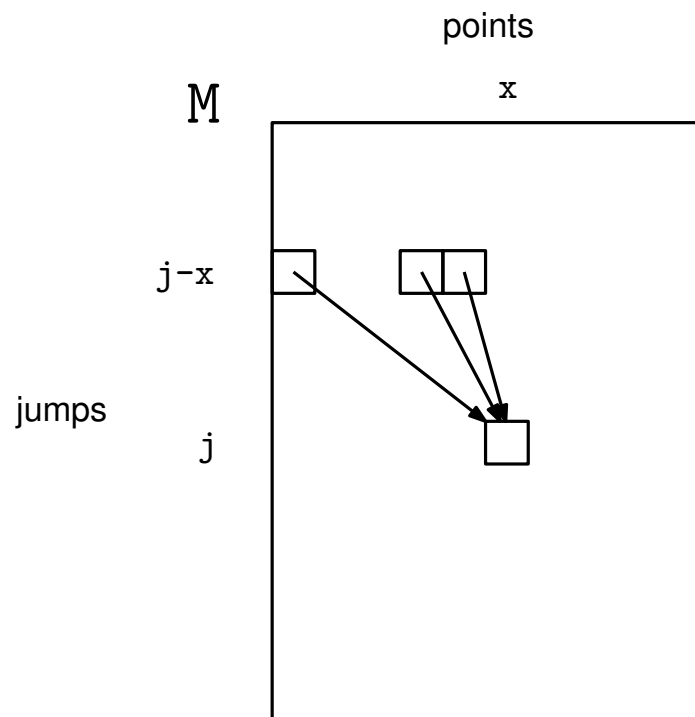
$$x = P(n, x) = \max \left\{ \begin{array}{l} P(n - x, x - S[0]) + S[0] \\ P(n - x, x - S[1]) + S[1] \\ P(n - x, x - S[2]) + S[2] \\ \dots \\ P(n - x, x - S[m - 1]) + S[m - 1] \end{array} \right\}$$



Bottom-up Solution

$$x = P(n, x) = \max \left\{ \begin{array}{l} P(n - x, x - S[0]) + S[0] \\ P(n - x, x - S[1]) + S[1] \\ P(n - x, x - S[2]) + S[2] \\ \dots \\ P(n - x, x - S[m - 1]) + S[m - 1] \end{array} \right\}$$

$M[j, x]$ = "Is it possible to have x points for j jumps?"

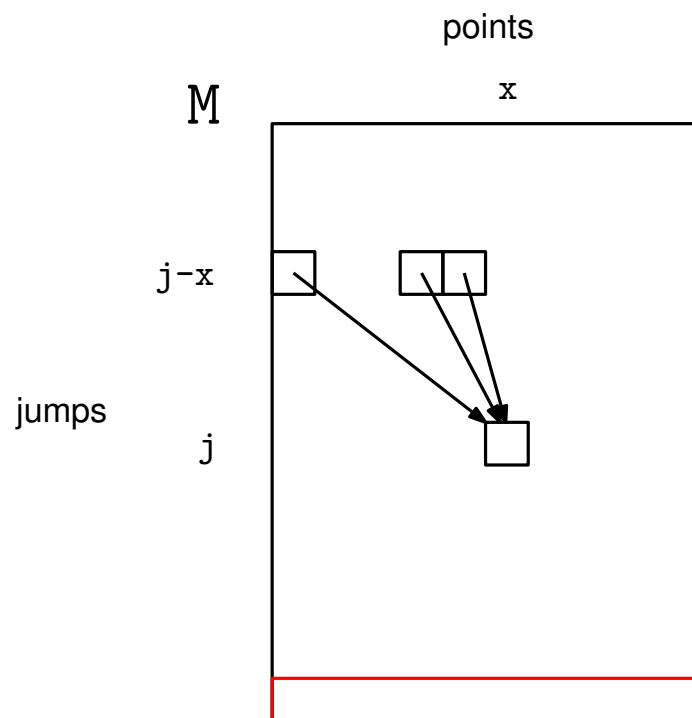


$$M[j, x] = \text{OR} \left\{ \begin{array}{l} M[j - x, x - S[0]] \\ M[j - x, x - S[1]] \\ M[j - x, x - S[2]] \\ \dots \\ M[j - x, x - S[m - 1]] \end{array} \right\}$$

Bottom-up Solution

$$x = P(n, x) = \max \left\{ \begin{array}{l} P(n - x, x - S[0]) + S[0] \\ P(n - x, x - S[1]) + S[1] \\ P(n - x, x - S[2]) + S[2] \\ \dots \\ P(n - x, x - S[m - 1]) + S[m - 1] \end{array} \right\}$$

$M[j, x]$ = “Is it possible to have x points for j jumps?”



$$M[j, x] = \text{OR} \left\{ \begin{array}{l} M[j - x, x - S[0]] \\ M[j - x, x - S[1]] \\ M[j - x, x - S[2]] \\ \dots \\ M[j - x, x - S[m - 1]] \end{array} \right\}$$

Answer: the rightmost x in the n -th row, s.t. $M[n][x] = \text{true}$

Homework

- Programming assignment (DP)
- Understand Optimal BST problem & solution Ch 14.5