

Project 1 Chapter 5 by Safea Kahiapo

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by

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The purpose of chapter 5 is to explain the different types of input devices such as the keyboard, mouse, microphone, digital camera, and scanner. I will enjoy reading this chapter because I am already familiar with some of them. I may not enjoy reading this chapter because some of the input devices can be difficult to understand at times. One thing I've learned from this chapter is the definition of input. Input is any data and instructions that are entered into the memory of a computer. This technology relates to my life because I am always surrounded by it. I use the computer for homework, to listen to music, to check my email, and to play games. I don't think this chapter will really help me in a job because it mainly just informs me of some of the accessories rather than the important things you need to know about a computer.