



Teh Clawring Crabe's

D02 Know No Limit

The Ultimate Role-Playing Game

Core Rules

The D02 Master:

You need at least two players unless you are crazy. One player is the D02 Master. They are in charge of everything. Every other player makes characters.

CharGen:

Get a sheet of paper. Write some stuff on it, or draw on it or something. This is your character sheet. Write some stats or numbers or something on it if that will make you feel better. Stuff like, "kill every mutha in the room" and "punch babies in the face"

Resolution Mechanic:

The D02 Master will present challenges that require you to randomly determine success or failure. Here is how this is done in the D02 system. Dig in your pocket. Get some change. Shake up the fistful of change, call a side, and slap it down on the table. If more sides come up what you called, you win. This is a "coin-pool" system.

Setting:

Any. It is a trly universal roleplaying system, unless it does not involve killing things and taking their stuff. If you don't want to do that, join an improv troupe or something.



fig. a: Ninja Sharks vs. Ninja Dinosaurs

Optional Rules

Advanced Character Generation:

You can do anything written on your sheet. Usually you have to make a coin roll or use stuff to do it right. Like if you have kill people with a bike skill and your using a bike, then flip the coins to VROM! SMAHSH!!

Character can have any skil, equipments, ally, disadvantage, super powers ninja powers fary magicks, or whatever as long as is on the sheet somhwere. So stop playing other wuss games and convert all characher to D02.

Advanced Resolution Mechanic:

Difference between heads and tails is degree of success. if all coins turn up side you called, then that is critical sucess. If all are wrong side critcal falure yuo loser. IF you need a bonus on your role, you can give the D02 master some of you change and buy it.

Experience:

Characterscan can gain new abilitys over time by adding them to sheet when the D02 Master isn't looking. Get new items by killing people and taking their stuff.

Tied Coin Flips and Edge Landings:

Sometimes coin-pool will turn up same number heads and tails or coin lands on its' edge or something and nobody knows what to do. Rule for ending disagreement is, you get to punch D02 Master in the nuts (or titty) and then take his (or her) change. D02 is gender neutral, as well as badass.

You will get may hours of fun from this system. You can do absolutely anything with it, as it know no limit.