

New Media Arts (NMA) Associate in Science Degree

ANIMATION SPECIALIZATION

78 Credits

SEMESTER ONE: Prerequisites (9 credits)	SEMESTER TWO: Prerequisites (9 credits)
ART 101 Introduction to the Visual Arts	ART 112 Introduction to Digital Art
ART 113 Introduction to Drawing	ART 107 Introduction to Photography
ART 115 Introduction to Design	ART 106 Introduction to Sculpture or ART 123 Introduction to Painting

AFTER ACCEPTANCE INTO THE ANIMATION SPECIALIZATION

SEMESTER ONE: FALL (15 credits)	SEMESTER TWO: SPRING (15 credits)
ART 202 Digital Imaging	ART 226 3D Computer Graphics II
ART 126 3D Computer Graphics I	ART 156 Digital Painting
ART 212 Digital Animation	ART 157 Film Analysis & Storytelling
ART 214 Life Drawing	ART 158 History of Animation
ENG 100 Expository Writing or ENG 160 Business and Technical Writing <u>OR</u> ESL 100 Expository Writing	MATH 100 Survey of Mathematics or PHIL 110 Introduction to Logic

SEMESTER THREE: FALL (15 credits)	SEMESTER FOUR: SPRING (15 credits)
ART 246 3D Computer Graphics III	ART 256 Compositing
ART 247 Lighting and Rendering	ART 259 Gaming & Computer Graphics
ART 248 Digital Post-Production	ART 296 Demo Reel Development
ART 294 New Media Art Practicum or ART 293 New Media Art Internship	ART 294 New Media Art Practicum or ART 293 New Media Art Internship
ANTH 200 Cultural Anthropology or PSY 100 Survey of Psychology	KCC AS/NS A.S. Natural Sciences Elective (100 level or higher)

Note: ART 293V Internship and/or ART 294 Practicum for a total of six credits.

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